



A Unified Recognition and Correction Model under Noisy and Accent Speech Conditions

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Abstract

Automatic speech recognition (ASR) and its post-processing, such as recognition error correction, are usually cascaded in a pipeline ignoring their strong interconnection. Inspired by the recent progress of leveraging text data to improve linguistic modeling, we propose a Unified ASR and error Correction framework (UAC), coupling speech recognition and error correction to capture richer semantic information for improving the performance of speech recognition. The proposed framework established interaction between speech and textual representations via explicitly fusing their uni-modal embeddings in a shared encoder. Additionally, the proposed framework is flexible to operate in either synchronous or asynchronous variant and could be equipped with modality and task tags enhancing its adaptation to heterogeneous inputs. Experimental results on accented and noisy speech datasets demonstrate that our method effectively produces improved word error rate when compared against the pipeline baselines.

Index Terms: Speech Recognition, Error Correction, Unified Model, Interactive Training, Noisy and Accented Speech

1. Introduction

End-to-end Automatic Speech Recognition (ASR) [1, 2, 3, 4, 5] that directly transcribes human speech into text sequence has shown remarkable advance. However, ASR systems can make errors, particularly when dealing with accents, noise, or complex language. To address these issues, error correction techniques [6, 7, 8] can be applied to improve the accuracy of ASR output. In previous studies, ASR and ASR error correction were usually modeled as two independent modules connected in a cascade fashion, in which ASR first transcribes speech into a noisy transcription, then the errors will be fixed by the correction module using linguistic or global information.

Recent studies have investigated directly unifying ASR and recognition error correction in a single model, where ASR and error correction are tackled simultaneously. Existing approaches can be categorized into the three: *a) Mask-CTC*. These methods [9, 10, 11] first generate CTC-based ASR hypothesis and low-confidence tokens are masked based on the CTC probabilities, then masked tokens are iteratively refined conditioning on the other unmasked tokens based on the iterative refinement decoding [12]. The models are trained with the joint CTC and mask-predict objectives. *b) Stacked-ASR-LM*. These methods [13, 14] straightforwardly incorporate pre-trained acoustic encoder and linguistic decoder, *i.e.*, BERT as error correction model in an end-to-end framework. *c) Text-Supervision-ASR*. These methods [15, 16] utilize knowledge distillation based language model integration for ASR. The pre-trained language model transfers knowledge to ASR model.

On the one hand, the encoder-decoder architecture [17, 18] used in a large variety of sequence-to-sequence transformation tasks, including ASR [19] and error correction [20, 21] has proven to be a powerful and flexible approach. On the other hand, recent studies [22, 23, 24, 25] have shown the effectiveness of using text data to improve linguistic modeling ability in speech-to-text tasks. [23, 24] focus on improving speech-to-text via joint-training a speech model with auxiliary text-based tasks. [25] leverages large-scale unlabeled speech and text data to pre-train a common encoder-decoder model, further supporting various spoken language processing tasks across different modalities. Inspired by recent advances jointly training between speech and text and architecture similarity between ASR and error correction tasks, we propose to Unify ASR and Correction tasks in a single framework by sharing a common conditional language model, namely UAC, in this work. The proposed UAC framework contains two modality-specific embeddings, a modality-agnostic shared encoder and a shared decoder. The input speech and text are embedded into modality-specific space with two embeddings and are converted to shared space with a shared encoder, from which the decoder generates text output. Specifically, we design two variants, synchronous and asynchronous models, based on different interactions of speech and text embeddings. The synchronous model focuses on the joint modeling of paired speech-text representations, while the asynchronous model focuses on progressive training for ASR and error correction tasks. We verify the effectiveness of the proposed framework in both restricted and unrestricted settings. Experiments show the proposed system can effectively reduce word error rate (WER) for both ASR and correction tasks. In addition, our pre-training strategies result in additional reductions in WER compared to the same system when trained from scratch.

2. Methodology

2.1. Unified ASR and Correction Framework

As shown in Figure 1(a), the framework is fed with speech and text as the input and generates the corresponding text output, which consists of four main components: speech embedding, text embedding, shared encoder and decoder. These components are all transformer-based sub-structures.

The speech embedding takes the 80-channel log Mel-filter bank feature $\mathbf{X}_a^{T \times 80}$ as the audio input, where T is the input audio length and produces context-aware features $\mathbf{E}_a^{T \times D}$, where D is the model dimension. The text embedding converts text input to contextualized features. Specifically, it first transforms a sequence of token indexes $\mathbf{X}_t^{T'}$ into a sequence of embedding vectors via the embedding layer, where T' is the tokens length of input text and then feeds them into stacks of Transformer en-

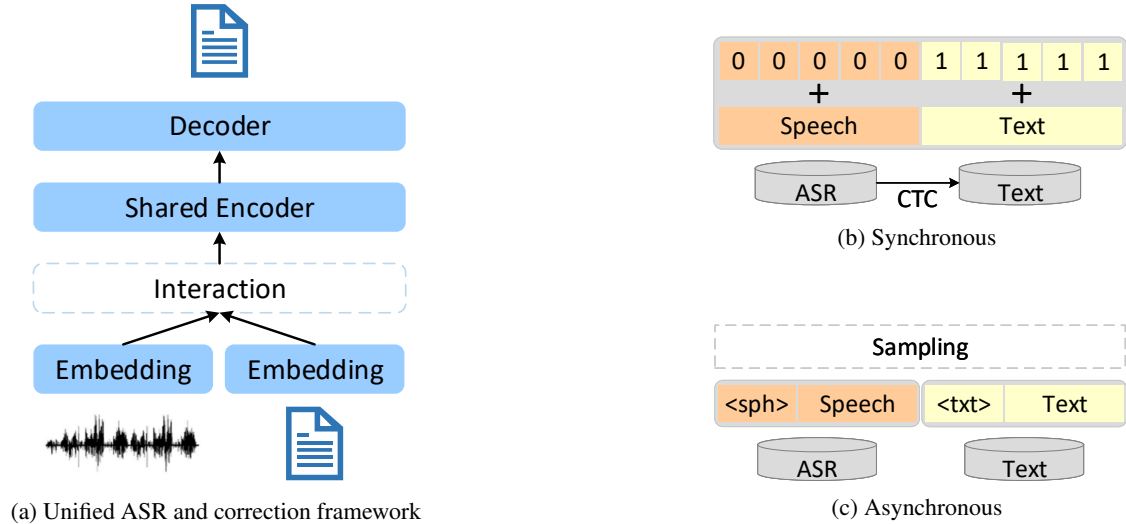


Figure 1: The diagram of unified ASR and correction framework. (a) Both variants consist of four common components: speech embedding, text embedding, shared encoder and decoder. (b) Synchronous model. (c) Asynchronous model.

coder layers to generate context-aware features $\mathbf{E}_t^{T' \times D}$. The shared encoder receives speech and text representations synchronously or asynchronously to produce unified semantic representations. The decoder uses input representations from the shared encoder to generate output tokens in an auto-regressive way.

According to the data interaction mode fed into the shared encoder, we design two variant models based on the intuition of jointly training of recognition and correction tasks.

Synchronous Model As shown in Figure 1(b), the synchronous model takes speech-text pairs as input, where the text is derived from CTC predictions of speech embedding when training. The latent features from both speech and text embeddings are concatenated to get fused features $\mathbf{E}_s^{(T+T') \times D}$, which are then fed into the shared encoder. This approach allows for better modeling of the correlations between the two modalities.

Asynchronous Model As shown in Figure 1(c), the asynchronous model is trained by alternately sampling speech and text data with probability, which relaxes the constraints of paired speech-text input. If speech input is selected, the ASR task will be performed. If text input is selected, the error correction task will be performed. The noisy text input is either from ASR predictions or from noisy ground truth.

2.2. Training Strategy

The UAC framework is trained in both restricted and unrestricted settings. In the restricted setting, the framework is trained from scratch with target datasets. In the unrestricted setting, the framework is pre-trained with large-scale labeled datasets and then fine-tuned with downstream target datasets.

Synchronous Model The synchronous model is trained in the same way in restricted and unrestricted settings. The training loss of the synchronous model can be formulated as:

$$\mathcal{L} = \alpha \mathcal{L}_{asr} + \gamma \mathcal{L}_{ctc} \quad (1)$$

where \mathcal{L}_{asr} , \mathcal{L}_{ctc} are cross-entropy and CTC loss for ASR task respectively. The weight α , γ are set to 0.7, 0.3 respectively

Asynchronous Model In unrestricted setting, the asynchronous model is first pre-trained by alternately sampling speech and text data with probability, then the model is fine-tuned by sequentially performing ASR and error correction

tasks, in which ASR predictions are used as input for error correction task. In restricted setting, the training strategy is same as that of the fine-tuning stage in unrestricted setting.

Due to the difference in granularity and data size between speech and text data, uniform sampling is not the optimal strategy for the asynchronous model. In this paper, we use a sampling method similar to that of SpeechT5¹ and the details of speech text pre-training by probability sampling are shown in Algorithm 1.

The overall loss of the asynchronous model can be formulated as:

$$\mathcal{L} = \alpha \mathcal{L}_{asr} + \beta \mathcal{L}_{correction} + \gamma \mathcal{L}_{ctc} \quad (2)$$

where $\mathcal{L}_{correction}$ is cross-entropy loss for correction task. The weight α , β , γ are set to 0.5, 0.5, 0.3 respectively.

2.3. Modality and Task Tags

Since the feature distribution of various modalities is heterogeneous, we leverage modality and task tags as priori information to demarcate the boundary of fused features and indicate the modality and task type currently being processed for better modeling.

To this end, we incorporate the modality embedding to the feature embedding for the synchronous model through a summation operation, as demonstrated in Figure 1(b). For the asynchronous model, before feeding the feature embedding to the shared encoder, the modality tag $\langle spc \rangle / \langle txt \rangle$ are appended to the starting position of the embedding, as demonstrated in Figure 1(c). Meanwhile, the task tag $\langle asr \rangle / \langle corr \rangle$ are added to the beginning of the decoder input.

2.4. Differences with Existing Methods

While UAC bears some similarities to previous unifying ASR and correction studies [9, 13, 15], it differs in several key aspects. Firstly, UAC focuses on utilizing a unified model architecture that incorporates a shared conditional language model. This unique design allows us to explore the potential mutual

¹https://github.com/microsoft/SpeechT5/blob/main/SpeechT5/speech5/data/multitask_dataset.py

Table 1: Word error rate (WER, %) results on noisy and accented English datasets in both restricted and unrestricted settings. En-De ASR & Correction represents a cascade model, which first uses the encoder-decoder ASR model to recognize text, and then uses the Transformer error correction model to refine the text. FairseqS2T represents the Speech-Transformer model implemented by Fairseq, which is pre-trained on LIBRISPEECH dataset and fine-tuned on cross-domain datasets.

Setting	Method	Noisy				Accented	
		Recognition		Correction		Recognition	Correction
		test	test-other	test	test-other	test	test
Restricted	En-De ASR & Correction	30.00	51.48	25.56	36.88	9.93	9.67
	Synchronous (Ours)	29.86	50.04	18.53	33.27	16.44	8.27
	Asynchronous (Ours)	18.87	33.02	17.04	27.93	8.89	7.51
Unrestricted	FairseqS2T	12.09	22.65	-	-	8.36	-
	Synchronous (Ours)	24.69	35.16	13.37	21.54	14.57	6.07
	Asynchronous (Ours)	11.32	20.54	10.42	18.73	6.47	5.42

improvement of both ASR and text correction. This inspiration sets our approach apart from other methods. Secondly, UAC emphasizes maintaining a high degree of flexibility by considering the independence and association of the model components. After completing the model training, we have the option to either separate the ASR model and the error correction model from the unified model or utilize the unified model directly for recognition-refinement tasks. This trade-off enables us to strike a balance between efficiency and accuracy based on the specific requirements of the application.

3. Experiments

3.1. Datasets

Noisy Speech and Text Generation We built up the noisy speech dataset² by uniformly sampling a noise clip from DNS Challenge 2020 noise dataset [26] and adding it to 100 hours of clean subset from LIBRISPEECH. The SNR levels are sampled from a uniform distribution between 0dB, 5dB, 10dB, 15dB, 20dB. Following the text interrupting approach in BART [27, 25], the noisy text is generated³, where the synthesized noisy text data is used for pre-training.

Accented Speech AESRC2020 [28] is used to evaluate the performance of the proposed approach. AESRC2020 is a 164-hour accented English speech corpus that includes recordings from non-native speakers of English. Since no labeled test set is publicly released, we split a subset of about 10% from the training speech as the test set.

ASR We conduct experiments on 960 hours of LIBRISPEECH during pre-training in unrestricted setting. The noisy and accented ASR data are used to measure the performance of the model in cross-domain scenarios.

Error Correction Text transcription in LIBRISPEECH dataset and co-training text data for language modeling coming with the LIBRISPEECH dataset are used during pre-training. The one-best hypothesis from ASR model is used as input to the error correction task during fine-tuning.

Note that all models evaluated are by default trained in restricted setting unless otherwise stated.

3.2. Experimental Setup

The proposed encoder-decoder architecture follows the Transformer sub-structures, which contains 12-layer speech embedding, 3-layer text embedding with embedding layer, 3-layer

shared encoder and 6-layer decoder. Due to the constraints of computing resources, each layer comprises 256 hidden units, 4 attention heads, and 2,048 feed-forward size.

Algorithm 1 Speech-Text Sampling Pre-training Algorithm

Input: Speech training data \mathcal{D}_s , Text training data \mathcal{D}_t

Initialize: Speech embedding θ_s , Text embedding θ_t ,

Shared encoder θ_{share} , Decoder θ_d

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1:  $M = \text{Sum}(\mathcal{D}_s)$  ▷ sum of speech frames
2:  $N = \text{Sum}(\mathcal{D}_t)$  ▷ sum of text tokens
3:  $\text{Ratio} = M / (M + N)$ 
4: while Training do
5:    $\text{SpeechTag}, \text{TextTag} = \text{False}, \text{False}$ 
6:    $r \sim \mathcal{U}(0, 1)$ 
7:   if  $r < \text{Ratio}$  then
8:      $\text{SpeechTag} = \text{True}$ 
9:   else  $\text{TextTag} = \text{True}$ 
10:  end if
11:  if  $\text{SpeechTag}$  then ▷ ASR task
12:     $(X_s, Y_s) \leftarrow \text{Next}(\mathcal{D}_s)$ 
13:     $Z_{asr}, Z_{ctc} = f(X_s; [\theta_s, \theta_{share}, \theta_d])$ 
14:     $\mathcal{L}_{asr} = \text{CrossEntropy}(Z_{asr}, Y_s)$ 
15:     $\mathcal{L}_{ctc} = \text{CTC}(Z_{ctc}, Y_s)$ 
16:  else if  $\text{TextTag}$  then ▷ Correction task
17:     $(X_t, Y_t) \leftarrow \text{Next}(\mathcal{D}_t)$ 
18:     $Z = f(X_s; [\theta_t, \theta_{share}, \theta_d])$ 
19:     $\mathcal{L}_{corr} = \text{CrossEntropy}(Z, Y_t)$ 
20:  end if
21:  Update model with Eq. 2
22: end while
23: return  $\theta_s, \theta_t, \theta_{share}, \theta_d$ 

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Input speech is represented as 80-D log Mel-filter bank coefficients computed every 10ms with a 25ms window. For reducing the computational cost, the input speech features are processed by two convolutional layers, which have a stride of 2×2 and downsample the sequence by a factor of 2. The SpecAugment [29] data augmentation with the LB policy is applied. We tokenize training text data using subword units with a vocabulary size of 10k, learned from SentencePiece.

All experiments are implemented based on the Fairseq⁴ toolkit. We use the Adam optimizer with $\beta_1 = 0.9$, $\beta_2 = 0.997$ and adopt inverse square root learning schedule. We apply a dropout rate of 0.1 and label smoothing of 0.1 for regularization. In a restricted setting, we train for atotal of 80k steps. In an unrestricted setting, we train 400k steps for pre-training and

²<https://github.com/microsoft/DNS-Challenge>

³<https://github.com/microsoft/SpeechT5/tree/main/SpeechT5/speecht5/data>

⁴<https://github.com/facebookresearch/fairseq>

80k steps for fine-tuning.

3.3. Experimental Results

We compare our UAC framework with Transformer baseline systems in both restricted and unrestricted settings. The main results on noisy and accented English datasets are summarized in Table 1. The results show that both proposed variant models give an improvement over the baseline and compared models in terms of WER, which proves the effectiveness of combining recognition and correction tasks in a unified framework under noisy and accented speech conditions.

In addition, we find some other interesting points by comparing the results. First, the recognition result of the asynchronous model outperforms the encoder-decoder based ASR model, which indicates that the auxiliary error correction task benefits the primary ASR task within the multitask learning framework. Second, the final result of the synchronous model outperforms the encoder-decoder based ASR model. This proves that paired speech-text representation helps to preserve more information from different input modalities and thus boost the performance. Third, the asynchronous model surpasses the synchronous model. One possible reason is that the asynchronous model reuses conditional language components in sequential ASR recognition and error correction tasks while the synchronous model suffers from terrible CTC prediction results in noisy and accented speech conditions without language model, which implies the importance of language model plays in noisy and accented speech recognition tasks. Finally, proposed UAC framework outperforms the cascaded model with the same amount of data, which demonstrates the effectiveness of the proposed model to a certain extent.

3.4. Effects of the Number of Shared Encoder Layers

We explore the effect of the number of shared encoder layers on the synthesized noisy dataset. For a fair comparison, the total number of layers of the shared encoder and text embedding is unchanged to eliminate the interference of model parameters on model performance.

Table 2: WER(%) results on the noisy test set with different numbers of shared layers.

Model	Shared Layers	Recognition	Correction
Synchronous	0	30.03	18.90
	3	29.86	18.53
	6	29.87	18.55
Asynchronous	0	18.75	17.33
	3	18.87	17.04
	6	18.78	16.91

Table 2 shows the both synchroninous and asynchronous models benefit from using a shared encoder. However, increasing the number of shared encoder layers (e.g., from 3 to 6) might not necessarily introduce further improvement.

3.5. Effects of Extra Text Training

We investigate the effect of extra text in an unrestricted setting. For the synchronous model, we first train the correction modules with additional text data, then continue to train the joint model with large-scale paired speech-text data, and finally fine-tune the pre-trained model. In the experiment, we initialize the correction modules with pre-trained BART model parameters to simulate the extra text data training. For the synchronous

model, we use LIBRISPEECH language dataset as extra text data.

Table 3: Effects of extra text training on noisy and accented test sets in terms of WER(%).

Model	Extra Text	Recognition	Correction
<i>Noisy Speech</i>			
Synchronous	Yes	29.44	18.40
	No	29.86	18.53
Asynchronous	Yes	18.04	16.12
	No	18.87	17.04
<i>Accented Speech</i>			
Synchronous	Yes	9.05	5.87
	No	9.57	6.07
Asynchronous	Yes	6.16	5.08
	No	6.47	5.42

Table 4: Effects of modality and task tags on the accented test set in terms of WER(%).

Model	Use Tags	Recognition	Correction
Synchronous	Yes	16.44	8.27
	No	16.46	8.31
Asynchronous	Yes	8.89	7.51
	No	8.96	7.59

Table 3 shows the results on noisy and accented test sets. After the extra single text data is used, the final performance is further improved, which is intuitive. Compared with the asynchronous model, the improvement of the synchronous model is limited. An important reason is that the three-stage training weakens the gain brought by the extra text.

3.6. Effects of Modality and Task Tags

We conduct experiments on accented test set to verify the effectiveness of modality and task tags and the results are shown in Table 4. The results show that the addition of tags further improves the accuracy of the recognition and error correction task, which verifies the effectiveness of the tags for the unified multi-task framework.

4. Conclusion and Future work

In this paper, we present a unified framework by combining ASR and error correction tasks, whose design follows structure similarity and task relatedness. Based on design intuition, we design two variant models: the synchronous model and the asynchronous model, where the synchronous model fuses speech-text pairs for synchronous training, and the asynchronous model is interactively trained between ASR and error correction tasks. Experiment results demonstrate the effectiveness of the proposed framework in cross-domain scenarios. In future work, we will utilize pre-trained acoustic models and pre-trained language models to achieve better performance via continuing pre-training.

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