



5G-IoT Cloud based Demonstration of Real-Time Audio-Visual Speech Enhancement for Multimodal Hearing-aids

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Abstract

Over twenty percent of the world's population suffers from some form of hearing loss, making it one of the most significant public health challenges. Current hearing aids commonly amplify noises while failing to improve speech comprehension in crowded social settings. In this demonstration, we showcase a proof-of-concept implementation of the world's first 5G and Internet of Things (IoT) enabled multi-modal hearing aid (MM HA) prototype. This integrates an innovative 5G cloud-radio access network (C-RAN) and IoT based transceiver model for real-time audio-visual speech enhancement (AVSE). Specifically, we demonstrate a transceiver model for Cloud-based AVSE which satisfies high data rate and low latency requirements for future MM HAs. The innovative 5G-IoT transceiver application is shown to satisfy HA latency limitations while transmitting raw noisy AV data from an MM HA prototype device to the cloud for deep learning-based real-time AVSE processing and obtaining a clean audio signal.

1. Introduction

Designing efficient, truly personalised hearing-aid (HA) technologies is a formidable interdisciplinary research and innovation challenge. Amongst other factors, the very low uptake of state-of-the-art HAs is attributed to performance limitations of multi-channel audio-only speech enhancement algorithms which are known to be ineffective in suppressing overwhelming background noise and improving speech comprehension in crowded social settings. Our recent works [1], [2] have demonstrated the potential of low-latency deep learning (DL) algorithms for designing multi-modal hearing-aid (MM-HA) devices that can contextually combine audio and lip movement video, to deliver significant speech intelligibility improvements over state-of-the-art audio-only hearing-aid (HA) devices. However, the requirement for low-powered and low-complexity HA devices makes the on-chip application of computationally-expensive DL-based audio-video (AV) speech enhancement (SE) algorithms infeasible. Thus, AV data from the MM-HA needs to be transmitted to the cloud for processing by AV SE algorithms. The latter may be implemented using smart glasses for real-time AV sensing and Cloud-based AVSE processing integrated with conventional audio-based HAs as sound delivery units. Thus, we design a novel 5G-IoT transceiver for MM-HA that integrates a unique 5G cloud-radio access network (C-RAN) and IoT based transceiver model

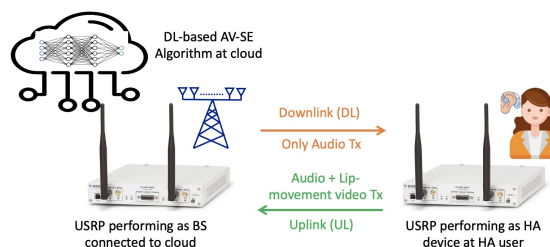


Figure 1: Real-time cloud-based 5G-IoT framework for AV SE in MM-HA.

for real-time AVSE to satisfy the challenging latency and high data rate requirements.

Specifically, as shown in Fig. 1, we develop a novel off-chip transceiver prototype for a real-time cloud-based 5G-IoT framework for AV SE in MM-HA [3]. Herein, HA user's audio and lip-movement data is captured using a small camera and transmitted by the USRP to the cloud in real-time for processing by real-time AVSE algorithms [4]. Once processed, the cleaned audio is transmitted by another USRP in real-time to the HA user's USRP. For wireless channel transfer to the cloud, the data needs to be transformed into a frame structure.

In Sec. 2, we detail the design of the frame structure for the low-latency 5G-IoT transceiver. In Sec. 3, we detail the real-time AV SE algorithm utilized at the cloud. In Sec. 4, we analyze the end-to-end latency of the proposed transceiver. Finally, in Sec. 5, we conclude this demonstration with user experience.

2. Frame Structure Design of 5G-IoT Transceiver for Cloud-based MM-HA

We design a new frame structure for low-latency communication (based on our recent work [3]), detailed below.

The frame has a length of 10 ms and is made up of 10 sub-frames with a duration of 1 ms each. To reduce the latency in the transmission and reception of the signal by encoding and decoding of the frame structure, we propose to utilize frame structure with 60 OFDM symbols, i.e., 6 OFDM symbols in a frame. While, we keep the 15 kHz subcarrier spacing. In the uplink channel (from the HA user to the cloud) both audio and lip-movement video transmission is transmitted, thus we allow 1.4 MHz and 3 MHz bandwidth.

The downlink channel (from the cloud to the HA user), on the other hand, only transmits the enhanced audio signals, thus has a constant data rate and can accommodate 1.4 MHz

of bandwidth. For 1.4 MHz (3 MHz) bandwidth, the 0th and 7th OFDM symbols in each subframe should have cyclic prefix (CP) lengths of 10 (20) and the remaining OFDM symbols should have CP lengths of 9 (18). Further, instead of using low density parity check (LDPC) codes we propose to utilize the Bose-Choudary (BCH) codes for channel coding. This is because BCH codes are very powerful codes for shorter block lengths (as we have 6 OFDM symbols in a frame).

The downlink frame structure consists of PSS/SSS, PD-CCH, PDCCH reference signal, DRS, and PDSCH. We also design the downlink control information of 25 bits, where we keep 10 bits for frame number, 1 bit for code-rate, 1 bit for modulation, 4 bits to denote number of frames in the transport block, 1 bit for end of payload, 3 bits for uplink SS ID and 5 bits are kept reserved.

There are four components to the uplink frame structure: PSS/SSS, PUCCH, PUCCH reference signal, and PUSCH. Please note URS and PUSCH are dependent on the selected bandwidth. We also design the uplink control information of 25 bits, where we keep 10 bits for frame number, 1 bit for code-rate, 1 bit for modulation, 4 bits to denote number of frames in the transport block, 1 bit for end of payload, 1 bit for bandwidth and 7 bits are kept reserved.

3. Audio-Visual Speech Enhancement Algorithms for MM-HA

The real-time AV SE method creates an optimal binary mask that reduces the noise dominant portions while enhancing the speech dominant portions from cropped lip pictures of the intended person and a noisy audio spectrogram. Our Cochlea-Net [4] based MM AV SE neural network design uses depth-wise separable convolutions, lower STFT window size of 32 ms, narrower STFT window shift of 8 ms, and 64 convolutions in the speech feature extraction layers for lowering the computation latency. Additionally, a low-latency framework for visual extraction of features is used.

4. Real-time Latency Analysis

We perform transmission of AV data in uplink and enhanced audio data in the downlink (after processing using the AV SE algorithm detailed in the next section) and determine the latency of the designed 5G-IoT framework. We find that the latency¹ of frame structures in (1) downlink transmission is 4.15 ms, (2) downlink reception is 56.92 ms, (3) uplink transmission is 3.18 ms, and (4) uplink reception is 41.55 ms. Thus, end-to-end latency for the designed cloud-based 5G-IoT framework is 105.8 ms. Note that this latency is in software defined radio using USRP and ongoing hardware (FPGA) based implementation of the frame structure is leading to a 10 fold reduction. Thus, our innovative design frame structure is highly suitable for low-latency communication in the cloud-based 5G-IoT MM-HA system. Detailed latency measurements can be found in Table 1, where "Each big frame" and "Each small frame" denotes 140 and 6 OFDM symbols, respectively.

5. Conclusion and User Experience

We propose an innovative transceiver demonstration for cloud-based AV SE in MM-HAs that can handle streaming data frame-

¹The latency is measured on Intel (R) Core (TM) i7-9700 CPU @ 3.00 GHz processor, 64 GB RAM, and LabVIEW NXG 3.0.

Table 1: Latency of different communication blocks in MM-HA.

Blocks	Time	Occurrence
<i>Transmitter blocks of DL frame structure</i>		
SSS	18 μ s	one
Cell RS Symbol	460 μ s	Each small frame
Mapping	20 μ s	Each small frame
PBCH Index	15 μ s	Each big frame
PDSCH Index	40 μ s	Each small frame
RE2BIN	325 μ s	Each small frame
BCH Encoder	400 μ s	Each small frame
Transport Block	450 μ s	Each small frame
PBCH Symbol	320 μ s	Each big frame
Data Generation	2.2 ms	Each small frame
<i>Receiver blocks of DL frame structure</i>		
SSS Det	22 ms	one
PBCH Decoder	8.7 ms	Each big frame
Channel Correction	365 μ s	Each small frame
BCH Decoder	390 μ s	Each small frame
Payload Detection	640 μ s	Each small frame
Data Detection	24.5 ms	Each small frame
<i>Transmitter blocks of UL frame structure</i>		
SRS	20 μ s	one
DMRS	19.5 μ s	Each small frame
PBCH Index	3 μ s	Each small frame
PUSCH Index	65 μ s	Each small frame
PBCH Symbol	450 μ s	Each big frame
Data Generation	2.6 ms	Each small frame
<i>Receiver blocks of UL frame structure</i>		
SRS Det	22 ms	one
PBCH Decoder	770 μ s	Each big frame
Channel Correction	380 μ s	Each small frame
CFO Correction	185 μ s	Each small frame
Data Enhancement	15 ms	one
Data Detection & AV SE	2.2 ms	Each small frame

by-frame. As a result, Interspeech visitors will see the very first demonstration of a physical layer transceiver that delivers AV SE in real-time while adhering to rigorous HA latency and data rate constraints. We will bring a pair of computers and a pair of USRP x310 devices for this presentation.

6. Acknowledgements

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7. References

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